

Lecture 7

Actuators and Motion Control: Servo and Stepper Motors

> Mechatronics MMME3085

Module Convenor – Abdelkhalick Mohammad



- To understand the <u>different types</u> of servomotor
- To understand the main <u>characteristics</u> of servo motors
- To understand how servomotors may be <u>interfaced</u> to a computer
- How <u>Stepper</u> motor works
- How they can be <u>interfaced</u> to a controller



A typical Mechatronics System





Recap



So far, we learned ...

- How to deal with digital signals including train of pulses
 - Generate digital signal
 - Read digital signal
- Timer/Counters as a hardware solution
- Registers in µp
- State Tables
- Finite State Machines
- Interrupt
- DAC and ADC



Notion Control





- So far we have considered how we can:
 - <u>Measure</u> what is going on in our equipment using a variety of <u>sensors</u>, <u>transducers</u> etc.
 - <u>Interface</u> the signals from these to our computer, microprocessor etc.
 - <u>Avoid</u> some of the pitfalls (noise, aliasing etc.)
- Now we need to consider:
 - How we make things happen under an electrical signal using <u>actuators</u>
 - How we can <u>interface</u> these to a computer or similar device



- Widely used in:
 - <u>Machine tools</u>, <u>robotics</u> etc. (e.g. Motion control system for CNC applications)
 - <u>Laboratory equipment</u> (e.g. within optical experiments or equipment)



http://www.directmotion.com



- <u>Servo motors</u>
 - Work in closed loop mode
- <u>Stepper motors</u>
 - Work in open loop mode (usually)



Servo Motors

Introduction



- In principle: any motor used in <u>closed-loop</u> control of <u>torque</u>, <u>speed</u> or <u>position</u>.
- <u>Rapid</u> response and <u>precise</u> positioning are required.
- Requirements of a servomotor are therefore:
 - high ratio of <u>torque to inertia</u>
 - torque must be <u>smooth</u> and <u>ripple-free</u>
 - need to be able to handle <u>high currents</u>









www.youtube.com/watch?v=CWulQ1ZSE3c



- <u>Conventional</u> DC (Iron core motor)
- <u>Ironless</u> DC servomotors (printed armature, pancake, basket type etc.)
- <u>Brushless</u> servomotors: sometimes classed as <u>DC</u>, sometimes as <u>AC</u>



Servo Motors

Characteristics



- Provided the magnetic field is <u>constant</u>, then:
 - Torque \propto current, i.e. $\underline{T = KIa}$
 - Supply voltage ∞ no-load speed
 - (more accurately: back-EMF \propto angular velocity i.e. $\underline{Eb} = K$ $\underline{\omega}$, the motor acts as a generator and generates an back-*EMF*)







 $T = VK/Ra - K^2\omega/Ra$







- Speed is <u>highly dependent</u> upon <u>load</u>, position is <u>indeterminate</u>
- Consider as a "torque source"
- To obtain <u>accurate position</u> or <u>speed</u>, must use <u>feedback</u> (closed loop control)
- These days, nearly always use optical encoder:
 - Usually <u>incremental</u>
 - Sometimes <u>absolute</u>







Servo Motors





1. Conventional (iron core) type

- <u>Permanent magnets</u> are on the <u>stator</u> and <u>armature</u> rotates in this magnetic field
- Armature is made of <u>iron</u> and <u>copper</u> and hence its <u>moment of inertia is large</u>.



https://holmeshobbies.com

Adapted from https://www.active-robots.com/gear-motor-encoder.html



- Conventional (iron core) type
 - But attraction of <u>armature poles</u> to <u>magnets</u> makes for "<u>torque ripple</u>" and "cogging" (unwanted detent torque)



https://holmeshobbies.com

Adapted from https://www.active-robots.com/gear-motor-encoder.html



2. Ironless type:

• Armature windings are made into a <u>self-</u> supporting structure (disc-shaped or cupself supporting



https://www.maxonmotor.in/

http://www.solarnavigator.net/maxon swiss motor.htm

press ring

flange



2. Ironless type:

• The magnetically-conducting core is then <u>made stationary</u>, and the armature disc or cup <u>runs</u> in a narrow gap in the circuit



https://www.maxonmotor.in/

http://www.solarnavigator.net/maxon_swiss_motor.htm



2. Ironless type:

- Inertia is thus kept <u>very low</u>
- No "<u>cogging</u>", much <u>reduced torque ripple</u>



https://www.maxonmotor.in/

http://www.solarnavigator.net/maxon_swiss_motor.htm



3. Brushless type

- In effect, this is a DC permanent magnet motor <u>turned inside-out</u>
- <u>Rotor</u> is a permanent magnet
- <u>"Armature" windings</u> are placed on <u>stator</u>, hence no need for <u>brushes</u>
- Commutation is carried out using <u>solid-state</u> <u>switches</u> rather than mechanical commutator



Types of Servomotors

3. Brushless type





- Commutation needs knowledge of <u>rotor position</u>
- Brushless servomotor incorporates an <u>angular</u> <u>position sensor</u> used to <u>trigger</u> the <u>solid-state</u> <u>switches</u>
- How we treat them differs slightly for:
 - <u>DC</u> straightforward switching of windings, otherwise still treat as DC motor
 - <u>AC</u> windings are fed with <u>sinusoidally</u>-varying voltage



- Fed with voltage ∞ desired speed
- Switched to each winding in turn using solid-state commutation
- Back EMF is constant while winding connected





- Fed with a sinusoidally-varying supply to each winding via suitable circuitry
- Constructed so that back-EMF is sinusoidal.





Servo Motors

Interfacing of Servomotors



- Concentrate on <u>brushed</u> and <u>brushless</u> <u>DC</u> servomotors for present time
- Recall that we need:
 - Means of creating <u>varying voltage supply</u>
 - Feedback of position
 - <u>Controller</u>



- We <u>don't</u> genuinely drive with <u>variable voltage</u>
- Use H-bridge to switch motor on and off in forward and reverse direction with <u>PWM</u>





 Vary amount of time switches are closed to achieve PWM e.g. <u>SW1</u> & <u>SW4</u> for <u>forward</u>





- Or <u>SW2</u> and <u>SW3</u> for <u>reverse</u>
- Note: motor only interested in <u>potential difference</u> across bridge
 Wsupply
 <li




• We use one <u>half</u> of the <u>L298N</u> H-bridge integrated circuit (don't learn circuit!) with additional freewheeling diodes on board





 Drive one half of L298N H-bridge IC from Arduino (try to understand but don't learn circuit!) lines for forward, reverse and enable



From L298 data sheet



- Could use hardware: <u>counter-timer</u> (e.g. on Arduino; also on PC e.g. 8254) as in Lab 1
- Simply use analogWrite(pin, value)

```
void driveMotorPercent(double percentDutyCycle)
/* Output PWM and H bridge signals based on positive
   or negative duty cycle % */
{
```

```
percentSpeed = constrain(percentSpeed, -100, 100);
int regVal = map(percentSpeed, -100, 100, -255, 255);
analogWrite(enA, (int)abs(regVal));
digitalWrite(in1, regVal>0);
digitalWrite(in2, !(regVal>0));
```

```
}
```

University of

Nottingham

- Alternatively use a "<u>bit-banging</u>" approach:
 - Have a <u>loop</u> which repeats very rapidly
 - Write a "high" output for some passes through loop within a given cycle
 - Write a "low" output for remaining passes digitalWrite (pin, HIGH);









University of



- Concept of servomotor introduced
- Characteristics of servo motor are introduced
- Main types of servomotor described
- Emphasis on PWM:
 - Generated in hardware e.g. counter-timer
 - Using analogWrite function
 - Generated by "bit-banging" in software



University of Nottingham

Stepper Motors

Introduction



- So far we have considered:
 - How we can achieve <u>accurate positioning</u> using <u>servomotors</u>
 - How closed-loop control and <u>position sensors</u> are essential to the use of servo motors
- Now we need to consider:
 - How <u>stepper motors</u> achieve <u>roughly</u> the same objective using <u>open-loop control</u>



- To understand finer details of <u>how a stepper motor</u> <u>is used</u>
- To understand how to <u>interface</u> a stepper motor to a computer
- To appreciate the <u>issues</u> associated with generating the movements for a stepper motor



- <u>Simple</u> and convenient way of providing precise movement
- Normally open loop mode, no feedback
- They are used in a wide variety of applications including:
 - 3D printers and hobby CNC machines
 - Computer peripherals
 - Laboratory equipment
 - Student projects







How a stepper motor works





Half stepping (also micro-stepping)





Toothed rotor





How does stepper motor works?!



https://www.youtube.com/watch?v=VMwv4XFZ2L0&vl=en



University of Nottingham UK | CHINA | MALAYSIA

Stepper Motors

Interfacing to a controller



- Needs suitable <u>driver</u> circuitry
- Uses <u>logic</u>, along with <u>transistors</u> used as <u>solid state</u> <u>switches</u>, to switch each winding in turn.
- Usually operated on the command of signals from the computer or controller giving "<u>step</u>" and "<u>direction</u>"



• We need to achieve the following phasing of currents in the windings (for simple <u>full</u> stepping):



Phase winding A























University of Nottingham UK | CHINA | MALAYSIA

Stepper Motors

Number of Leads



- Two approaches to obtaining reversible magnetism in motor poles:
 - <u>Energise whole</u> winding in the two possible directions
 - Or:
 - <u>Energise half</u> of each winding in one direction each





• Needs a <u>bipolar</u> driver

• Can energise winding in either direction





• Needs a <u>bipolar</u> driver

Four lead motor

• Can energise winding in either direction



Phase B -ve



• Two H-bridges

• Connected to windings A and B













• Two H-bridges

• Connected to windings A and B







• Connected to windings A and B









- Centre tapped windings <u>unipolar</u> driver, can also use as 4-lead
- Only energise each <u>half</u> in a <u>single</u> direction



Phase B +ve



- Centre tapped windings <u>unipolar</u> driver, can also use as 4-lead
- Only energise each <u>half</u> in a <u>single</u> direction





• Can treat as <u>four</u> or <u>six</u> lead motor




- Usually we have 2 or more separate circuits:
 - To generate step and direction signals
 - To switch phased currents in windings
- You studied <u>a circuit for exactly this</u> in MM2EMD lab 2



including program and i/o port



Six lead motor





Stepper drivers in practice

- Stepper motor driver units:
 - Take in power supply
 - Step and direction signals
 - Power the A and B windings of the stepper motor
 - Both translator & driver
- Separates **control** from **driving** of stepper motor
- Microstepping (like half-stepping but finer grading)



robotshop.com





- Concept, characteristics and types of servo motor are introduced
- Emphasis on PWM:
 - Generated in hardware e.g. counter-timer
 - Using analogWrite function
 - Generated by "bit-banging" in software
- How stepper motor works
- Covered the main points of interfacing of stepper motors
- Introduced the reasons for the different numbers of leads on stepper motors